San Diego Regional SLR & Coastal Impacts Planning Workshop

Overview of CoSMoS and Sea Level Rise Models & Tools

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USC Sea Grant – The Urban Ocean Program



- Funds research
- Community outreach & education
- Technical assistance to local/ regional government

10 Million by the Sea...

- Climate Change Science & Planning
- Coastal Ecosystem Science

- Coastal Management
- Maritime Affairs



Southern California Coastal Impacts Project



- Stakeholder Engagement and Capacity Building
 - Initial Process Workshop (today)
 - Webinar series through (2015, until model results are available)
 - Technical Outreach Workshop (Summer 2016)





Overview of Presentation

- Sea Level Rise 101
- Models 101
- About the Coastal Storms Modeling System
- Overview of other local modeling efforts
- Questions and Discussion



about sea level rise



Sea Level Rise 101



- Thermal expansion
- Melting of Glaciers & Ice Sheets
- Terrestrial Water Storage
- Tectonic Activity



http://www.nap.edu/catalog.php? record_id=13389

NRC slide



Time Period North of South of Саре Саре Mendocino Mendocino 2000 - 2030 2 – 12 in. - 2 – 9 in. 2000 - 2050 - 1 – 19 in. 5 – 24 in. 2000 - 2100 4 – 56 in. 17 – 66 in.

http://www.nap.edu/catalog.php? record_id=13389



Coastal Storms



Image adapted from illustration by Dr. Bill O'Reilly (UCSD)

Sea Granu

Hurricane Marie Impacts – Imperial Beach







Coastal Storms

"Today's storm is tomorrow's high tide..."





Image adapted from illustration by Dr. Bill O'Reilly (UCSD)

Expected Impacts from SLR and Storms

- Accelerated beach erosion rates
- Greater incidence of cliff failures
- Landwards translation of coastal flooding & inundation
- Dangerous navigation conditions
- Beach/shore safety compromised
- Saltwater intrusion into coastal aquifers



about models



All models are wrong; some models are useful.

- statistician George Box





Data ------ Output



Slide format adapted from Dr. John Atkinson, Aracadis U.S. Inc

What is a model?



Information that sets the boundary conditions for a model

- bathymetry and topography
 - wind data
- pressure fields
- river flow rates



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What is a model?

What is a model?



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Flood projections Storm projections Uncertainty



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Variations on a theme



Information that sets the boundary conditions for a model

mathematical equations or numerical approximation

- Xbeach
- Delft 3D
 - SWAN
 - ADCIRC

Flood projections Storm projections Uncertainty

- bathymetry and topography
 - wind data
- river flow rates



Static vs. Dynamic Models

Static ("bathtub")

- A stationary model that floods based on a given elevation, no physics involved
- Elevation (e.g. MHHW) + given amount of SLR
- Examples from S.D. area
 - San Diego Adaptation Bay Strategy SLR model
 - NOAA SLR Viewer (modified)
 - Climate Central Surging Seas (modified)
 - Pacific Institute (hybrid)

Dynamic

- Physical modeling of processes that affect water levels – tides, surge & wave-driven processes (set up and run up)
- Based on time scale of storms
- Examples from S.D. area
 - CoSMoS 3.0
 - SPAWAR
 - BreZo



about CoSMoS



Coastal Storms Modeling System (CoSMoS)

- Dynamic Physics-based numerical modeling system for assessing coastal hazards on West Coast
- Predicts coastal hazards for:
 - Full range of SLR scenarios (0 2 m & 5 m)
 - Annual, 10 yr, 20 yr and 100 yr storms
- Developing decision support tools to meet local adaptation planning needs



CoSMoS 1.0 – Pilot Study



- Dr. Patrick Barnard & colleagues, USGS
- Pilot Study (2010)
 - Hindcasts Jan. 2010 storm (~10 yr storm)
 - Forecasts 10 yr storm @ current, 0.5 m & 1.4 m SLR
- Outer coast focus (protected bays not explicitly modeled)
- Flooding based on maximum wave runup





Global forcing using the latest climate models



Drives global and regional wave models



Scaled down to local hazard projections





The DATA

 Global Climate Models provide winds, sea surface temps, pressure



The CODE

- Utilizes SWAN wave model to downscale waves and Xbeach to bring waves on shore
- Total Water Levels
 - SLR, tides, waves, SLA, storm surge, river discharge





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Extreme Event Impacts



http://www.pointblue.org/ocof



Uncertainty



http://www.pointblue.org/ocof

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CoSMoS 3.0 – Southern California



- Multi-agency collaboration featuring coastal and climate scientists from Scripps, Oregon State University and USGS
- Long-term coastal evolution modeled, including sandy beaches and cliffs
- Downscaled winds from GCMs to get locally-generated seas and surge
- Discharge from rivers for event response and long-term sediment supply



CoSMoS 3.0 Timeline

- Study is underway...
- First set of limited scenarios next September 2015
- Full suite of 40 SLR and storm scenarios June 2016





other regional SD models



An embarrassment of riches...

CA & S.D.-focused tools

- CoSMoS 3.0
- Pacific Institute SLR Report
- SPAWAR
- San Diego Bay Adaptation Strategy

National tools

- NOAA Sea Level Rise
 Viewer
- Climate Central's Surging Seas 2.0

...And likely many more to come in the future...



NOAA Sea Level Rise Viewer

- Static Model ("Modified bathtub")
- Doesn't include storms, only tides
- Sliding scale of SLR scenarios



http://www.coast.noaa.gov/slr/

Great for "1st order screening"



Climate Central Surging Seas

- Static Model ("Modified Bathtub")
 - Back-end data exactly the same as NOAA SLR Viewer Data
- Includes social vulnerability



http://sealevel.climatecentral.org/ssrf/california

Another good "1st order screening"



Pacific Institute

- Modeled by PWA
- "Hybrid" Static Model
 - Empirical relationships no physics
 - included 100-yr storm event
 - two SLR scenarios (0.5 m and 1.5 m)
- Didn't include Scripps area
- Available on Cal-Adapt

http://pacinst.org/publication/the-impactsof-sea-level-rise-on-the-california-coast/





San Diego Bay Adaptation Plan Modeling Work

- Modeling by SDSU, Dr. Rick Gersberg
- Static Model
 - Included 100 yr storm event
 - Two SLR scenarios (0.5 m and 1.5 m)
- Used by San Diego Bay Adaptation Planning Team
- Modified for use by Port of San Diego by Environ



http://www.icleiusa.org/static/ San_Diego_Bay_SLR_Adaptatio n_Strategy_Complete.pdf



SPAWAR

- Lead: Dr. Bart Chadwick from Systems Center Pacific in collaboration with:
 - TerraCosta Consulting Group, Moffat & Nichol, USGS, UCSD San Diego Supercomputer Center
- Dynamic model w/storms
- SLR of 0 2 m in 0.5 m increments
- Cliff erosion & alongshore transport
- Used for Naval Base Coronado, Marine Corps Base Camp Pendleton





SPAWAR & CoSMoS

- Lead: Dr. Bart Chadwick from Systems Center Pacific in collaboration with:
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- Dynamic model w/storms
- SLR of 0 2 m in 0.5 m increments, includes
- Cliff erosion & alongshore transport
- Used for Naval Base Coronado, Marine Corps Base Camp Pendleton

Main Differences -

• DATA

• Different GCMs

• CODE

- SPAWAR uses CDIP, high resolution and validated wave model
- SPAWAR uses Yates et al. Equilibrium position model, Bruun rule and Xbeach



BreZo

- Modeling by Dr. Timu Gallien (UCI and now UCSD)
- Dynamic model
- Civil engineering overland flow model
- Sub-meter resolution
- Completed project for Newport Beach, includes validation data set
- Proposals under review for SD; UCSD funding for Imperial Beach modeling project





BreZo & CoSMoS

- Dynamic model
- Overland flow model
- Sub-meter resolution
- Completed project for Newport Beach, includes validation data set
- Proposals in for work in SD; hindcast modeling for Imperial Beach

Main Differences -

- DATA
 - Unstructured grid (triangular vs. rectangular)
- CODE
 - Different overfland flow model (based on civil engineering)
- OUTPUT
 - Sub-meter resolution
 - Fine-scale model validation at Newport



BreZo & CoSMoS

- Dynamic model
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Previous collaboration between Timu & Patrick

 Gallien et al. (2013) Journal of Coastal Research 29(3): 642-656

Discussion of future collaboration

 CoSMoS provides total water levels to force BreZo



So, great, but which model do I use?

- Important to consider sea level rise in combination with coastal storm impacts.
- Previous efforts in SD region utilized a static model approach; several new (excellent) efforts coming online that provide dynamic models and which incorporate storms.
- CoSMoS will be open for use by all communities from Pt. Conception to the border...for free.
- SPAWAR & BreZo both excellent options as well, but are funding-dependent and not currently available to all So Cal jurisdictions
- Potential future collaboration between Timu and Patrick as well TCG/Scripps



Questions?



