

Orange County Regional SLR & Coastal Impacts Planning Workshop

Overview of CoSMoS and Sea Level Rise Models & Tools

Juliette Hart

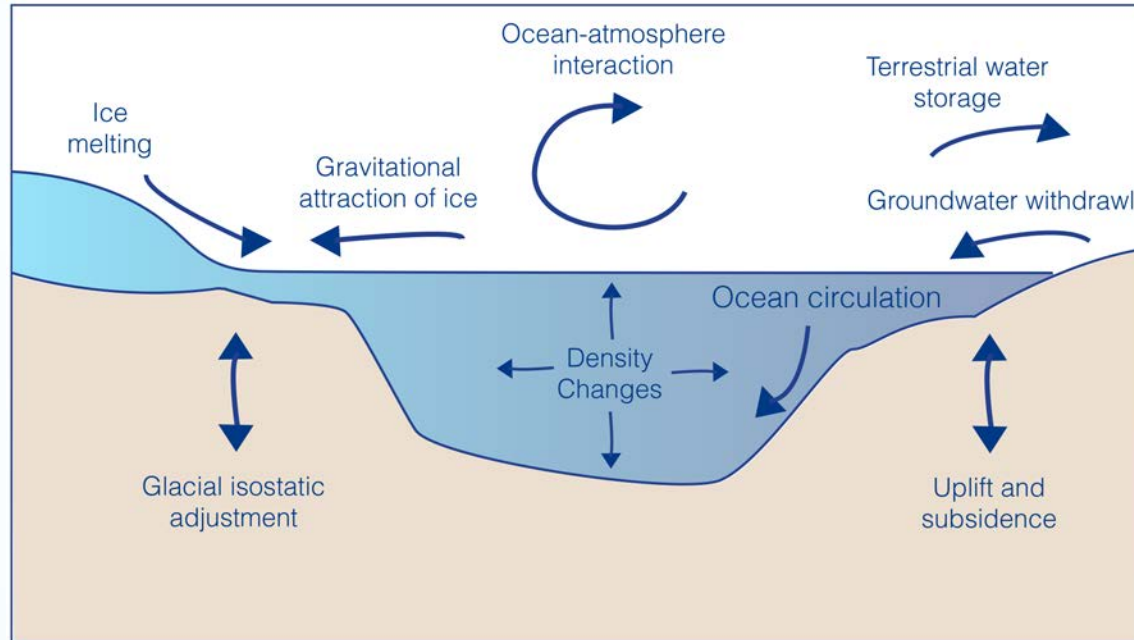
Phyllis Grifman & Alyssa Newton Mann

Overview of Presentation

- Sea Level Rise 101
- Models 101
- About the Coastal Storms Modeling System
- Overview of other local modeling efforts
- Questions and Discussion

about sea level rise

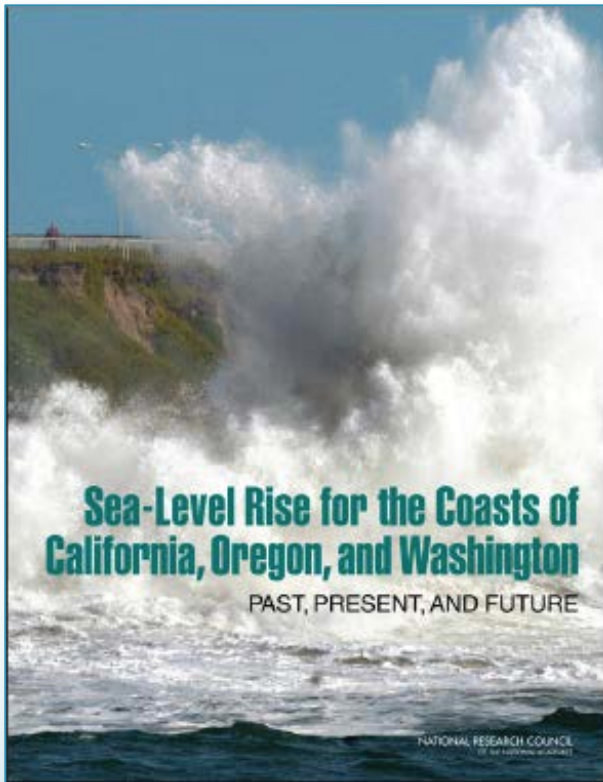
Sea Level Rise 101



- Thermal expansion
- Melting of Glaciers & Ice Sheets
- Terrestrial Water Storage
- Tectonic Activity

http://www.nap.edu/catalog.php?record_id=13389

NRC slide



http://www.nap.edu/catalog.php?record_id=13389

Time Period	North of Cape Mendocino	South of Cape Mendocino
2000 - 2030	- 2 – 9 in.	2 – 12 in.
2000 - 2050	- 1 – 19 in.	5 – 24 in.
2000 - 2100	4 – 56 in.	17 – 66 in.

Coastal Storms

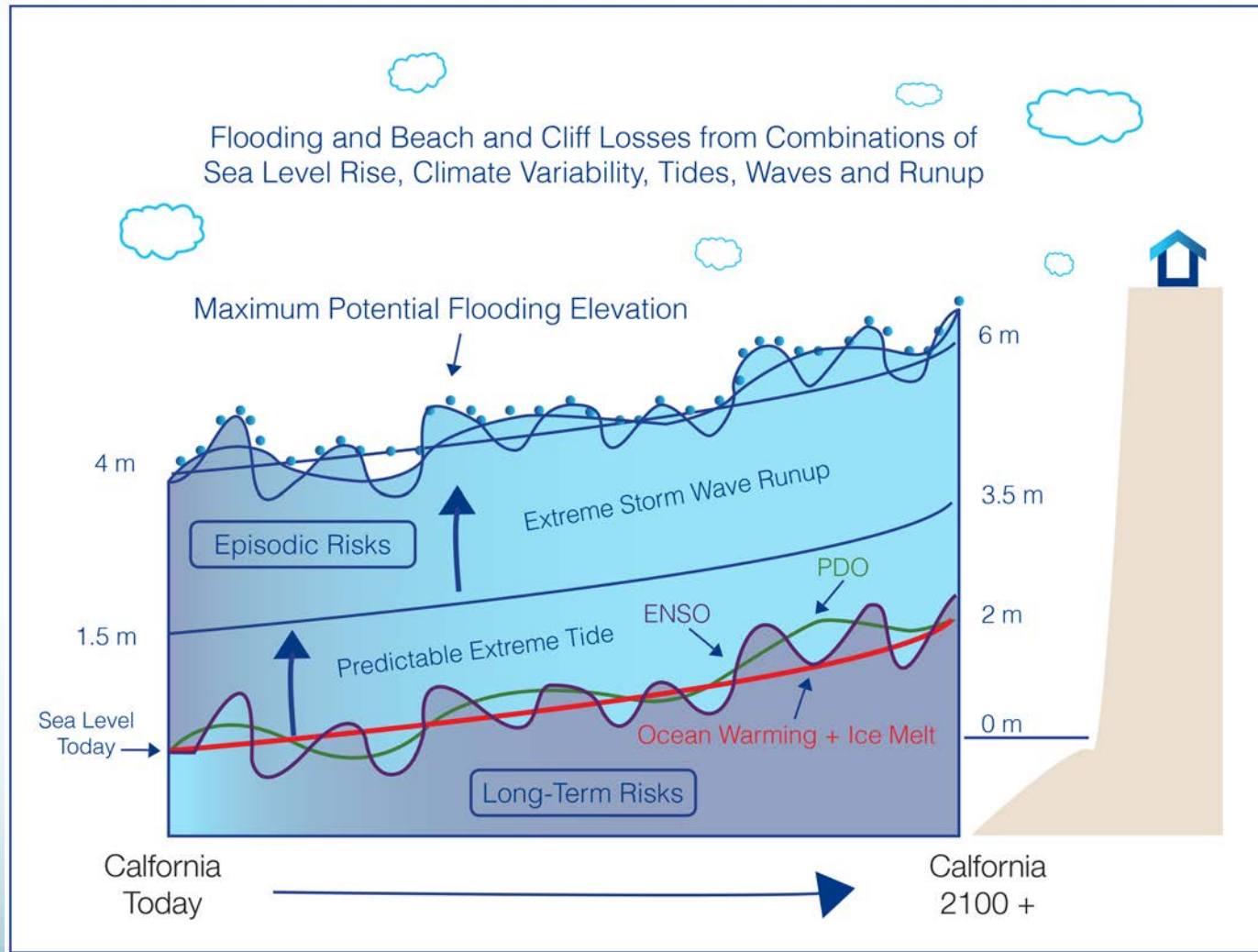


Image adapted from illustration by Dr. Bill O'Reilly (UCSD)

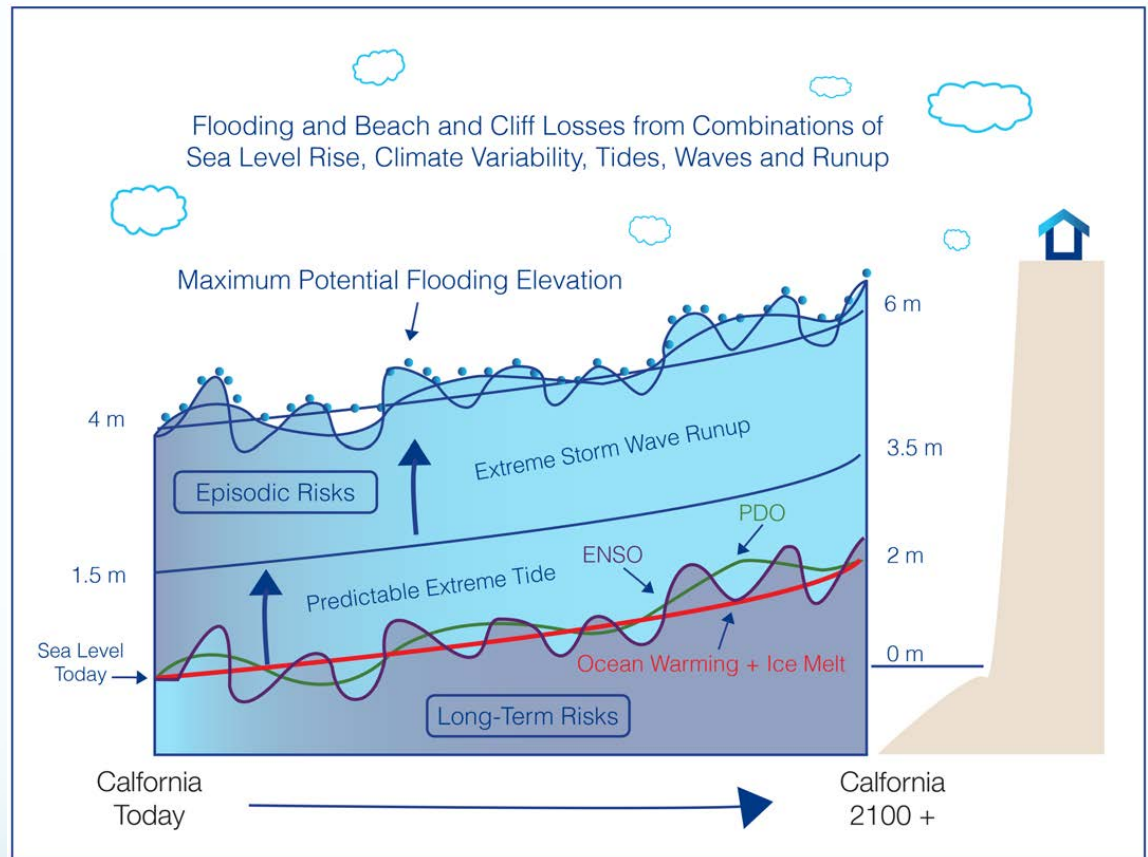
Hurricane Marie Impacts – Seal Beach



Images from:
NBC News & Weather Channel

Coastal Storms

“Today’s storm is tomorrow’s high tide...”



Expected Impacts from SLR and Storms

- Accelerated beach erosion rates
- Greater incidence of cliff failures
- Landwards translation of coastal flooding & inundation
- Dangerous navigation conditions
- Beach/shore safety compromised
- Saltwater intrusion into coastal aquifers

about models

All models are wrong;
some models are useful.

- *statistician George Box*

What is a model?



What is a model?



Information that sets the boundary conditions for a model

- bathymetry and topography
- wind data
- pressure fields
- river flow rates
 - grid

What is a model?



mathematical equations or
numerical approximation

- Xbeach
- Delft 3D
- SWAN
- ADCIRC

What is a model?

Data → Code → Output

Information that sets the boundary conditions for a model

- bathymetry and topography
- wind data
- pressure fields
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mathematical equations or numerical approximation

- Xbeach
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“The Model”

What is a model?



Flood projections
Storm projections
Uncertainty

Variations on a theme



Information that sets the boundary conditions for a model

- bathymetry and topography
- wind data
- river flow rates

mathematical equations or numerical approximation

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Flood projections
Storm projections
Uncertainty

Static vs. Dynamic Models

Static (“bathtub”)

- A stationary model that floods based on a given elevation, no physics involved
- Instantaneous fill
- Output: topographic vulnerability
- Examples for O.C. area
 - NOAA SLR Viewer, Surging Seas, Pacific Institute

Dynamic

- Physical modeling of processes that affect water levels – tides, surge & wave-driven processes (set up and run up)
- Temporal variability
- Output: aerial extent, depth & velocity
- Examples for O.C. area
 - CoSMoS 3.0 (coming)
 - BreZo (currently available for Newport)

about CoSMoS

Coastal Storms Modeling System (CoSMoS)

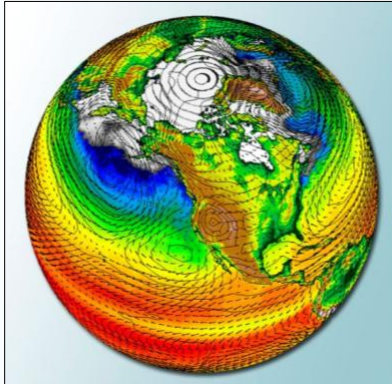
- Dynamic - Physics-based numerical modeling system for assessing coastal hazards on West Coast
- Predicts coastal hazards for:
 - Full range of SLR scenarios (0 – 2 m & 5 m)
 - Annual, 10 yr, 20 yr and 100 yr storms
- Developing decision support tools to meet local adaptation planning needs

CoSMoS 1.0 – Pilot Study

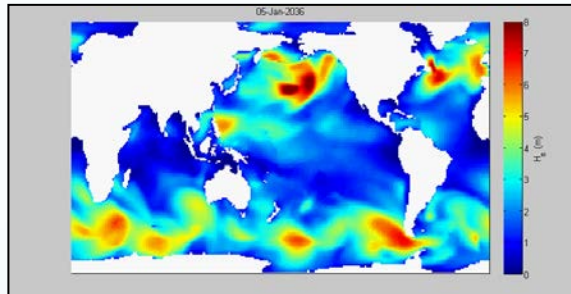
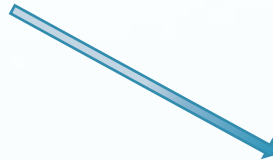


- Dr. Patrick Barnard & colleagues, USGS
- Pilot Study (2010)
 - Hindcasts Jan. 2010 storm (~10 yr storm)
 - Forecasts 10 yr storm @ current, 0.5 m & 1.4 m SLR
- Outer coast focus (protected bays not explicitly modeled)
- Flooding based on maximum wave runup

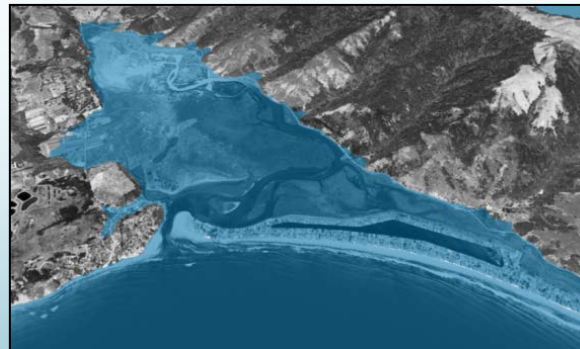
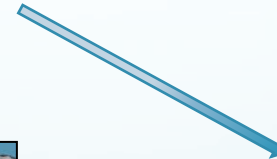
CoSMoS 2.0



Global forcing using the latest climate models



Drives global and regional wave models



Scaled down to local hazard projections

Extreme Event Impacts

The screenshot displays the OCOF Interactive Map interface. The top navigation bar includes links for HOME, OUR PROJECT, INTERACTIVE TOOLS, NEWS, EVENTS, ABOUT US, and HELP. The main map area shows a coastal region with a blue overlay indicating flooding. The interface includes several control panels:

- Navigation:** Pan Zoom, Draw Report, GIS File Report, and Data buttons.
- Map Controls:** A vertical zoom slider and a search bar.
- 1) Choose a topic:** Includes buttons for "get started", "clear", and "recenter". The "Flooding" topic is selected, with "Waves" also available. Below are "Current" and "Uncertainty" options, and a link "What do the Topics represent?".
- 2) Choose a Sea Level Rise (cm) level:** A grid of buttons for 0, 25, 50, 75, 100, 125, 150, 175, 200, and 500. A link "What Sea Level Rise scenario should I use?" is provided.
- 3) Choose a storm scenario frequency:** Buttons for "None", "Annual", "20 year", and "100 year".
- 4) Choose other layers to view with topic data:** A list of layers with checkboxes:
 - Placenames
 - Land Use
 - Protected Areas
 - Rivers & Streams
 - Cliff and Shoreline Retreat
 - Shorebirds
 - Coastal Armoring
 - Roads and Transportation
 - Trails
 - Buildings
 - Utilities & Services
- Opacity:** A slider set to 1.
- Detail View:** A button with a magnifying glass icon.

The map shows a coastal area with labels for "Pacific State Beach", "Shelter Cove", "San Pedro Channel", and "Pedro Valley". A scale bar at the bottom indicates 100 m and 500 ft.

<http://www.pointblue.org/ocof>

Uncertainty

The screenshot displays the OCOF Interactive Map interface. The main map area shows an aerial view of a coastal urban area with a large red-shaded region indicating flood inundation. The interface includes a search bar at the top with the text "Enter an address or placename". Navigation tools include "Pan Zoom", "Draw Report", "GIS File Report", and "Data".

The sidebar on the left contains the following sections:

- Interactive Map**
 - Buttons: get started, clear, recenter
 - 1) Choose a topic.**
 - Flooding** shows the inundation due to SLR, waves, and storm surge.
 - Buttons: Flooding (selected), Waves
 - Buttons: Current, Duration
 - Buttons: Flood Potential
 - Links: [What do the Topics represent?](#), [Compare scenarios](#)
 - 2) Choose a Sea Level Rise (cm) level.**
 - Buttons: 0, 25, 50, 75, 100, 125, 150, 175, 200, 500
 - Link: [What Sea Level Rise scenario should I use?](#)
 - 3) Choose a storm scenario frequency**
 - Buttons: None, Annual (selected), 20 year, 100 year
 - Text: or
 - Buttons: King Tide scenario
 - Link: [What is a King Tide scenario?](#)
 - 4) Choose other layers to view with topic data.**
 - Buttons: Levees, King Tide Photos, Placenames, Land Use
 - Button: Detail View

The sidebar on the right contains the following sections:

- Interactive Map**
 - Buttons: get started, clear, recenter
 - 1) Choose a topic.**
 - Potential** shows the range of possible flooding for a scenario.
 - Buttons: Flooding, Waves
 - Buttons: Current, Duration
 - Buttons: Flood Potential (selected)
 - Link: [What do the Topics represent?](#)
 - 2) Choose a Sea Level Rise (cm) level.**
 - Buttons: 0, 25, 50, 75, 100, 125, 150, 175, 200, 500
 - Link: [What Sea Level Rise scenario should I use?](#)
 - 3) Choose a storm scenario frequency**
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 - 4) Choose other layers to view with topic data.**
 - Buttons: Levees, King Tide Photos, Placenames, Land Use, Protected Areas
 - Button: Detail View

The legend on the right side of the map shows:

- Minimum Inundation 025cm SLR + Wave 001 (light red square)
- Maximum Inundation 025cm SLR + Wave 001 (dark red square)

At the bottom of the map, there is a scale bar showing 500 m and 2000 ft.

CoSMoS 3.0 – Southern California

- Downscaled winds from GCMs to get locally-generated seas and surge
- Long-term coastal evolution modeled, including sandy beaches and cliffs
- Discharge from rivers for event response and long-term sediment supply
- Multi-agency collaboration featuring coastal and climate scientists from Scripps, Oregon State University & USGS



CoSMoS 3.0 Timeline

- Study is underway...
- First set of limited scenarios next September 2015
- Full suite of 40 SLR and storm scenarios June 2016



other regional OC models

An embarrassment of riches...

CA & O.C.-focused tools

- CoSMoS 3.0
- Pacific Institute SLR Report
- BreZo (Dr. Brett Sanders and Dr. Timu Gallien)

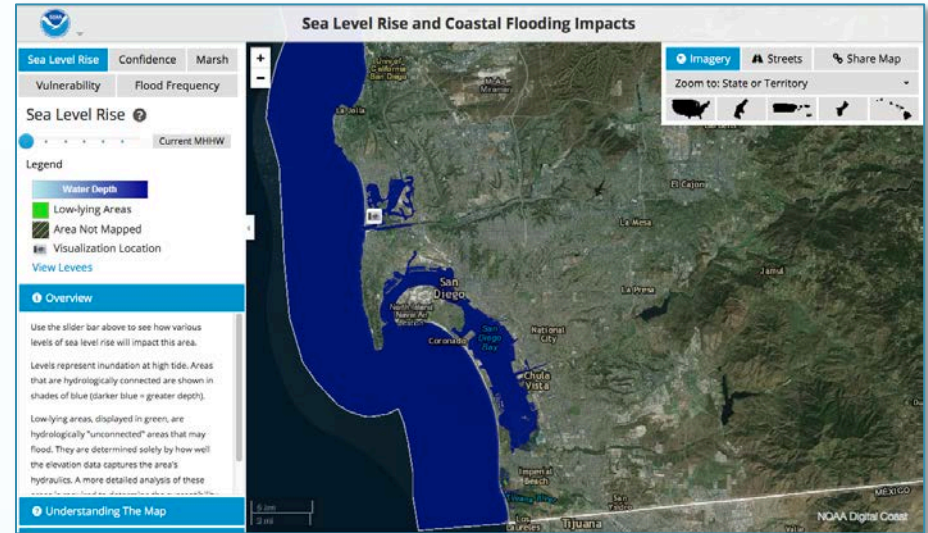
National tools

- NOAA Sea Level Rise Viewer
- Climate Central's Surging Seas 2.0

...And likely many more to come in the future...

NOAA Sea Level Rise Viewer

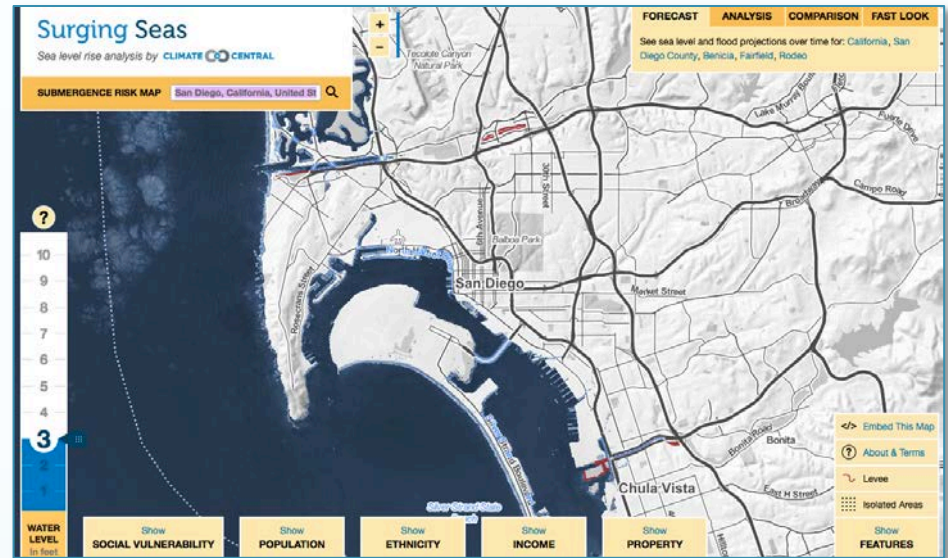
- Static Model (“Modified bathtub”)
- Doesn’t include storms, only tides
- Sliding scale of SLR scenarios
- Great for “1st order screening”



<http://www.coast.noaa.gov/slr/>

Climate Central Surging Seas

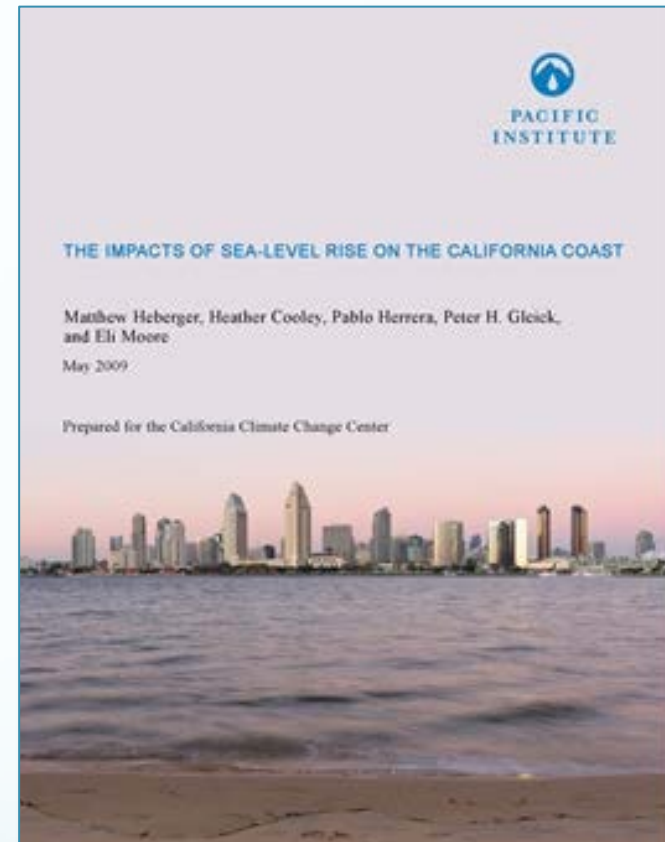
- Static Model (“Modified Bathtub”)
 - Back-end data exactly the same as NOAA SLR Viewer Data
- Includes social vulnerability
- Another good “1st order screening”



<http://sealevel.climatecentral.org/ssrf/california>

Pacific Institute

- Modeled by PWA
- “Hybrid” Static Model
 - Empirical relationships – no physics
 - included 100-yr storm event
 - two SLR scenarios (0.5 m and 1.5 m)
- Didn’t include Scripps area
- Available on Cal-Adapt



<http://pacinst.org/publication/the-impacts-of-sea-level-rise-on-the-california-coast/>

Other Regional Efforts

- FloodRISE
 - Richard Matthew & Brett Sanders, UC Irvine
- Seal Beach Sediment Augmentation Project
 - Kirk Gilligan, US Fish & Wildlife
- Assessing SLR Vulnerability for Coastal Wetlands
 - Steve Steinberg, Southern California Coastal Water Research Project

Questions?

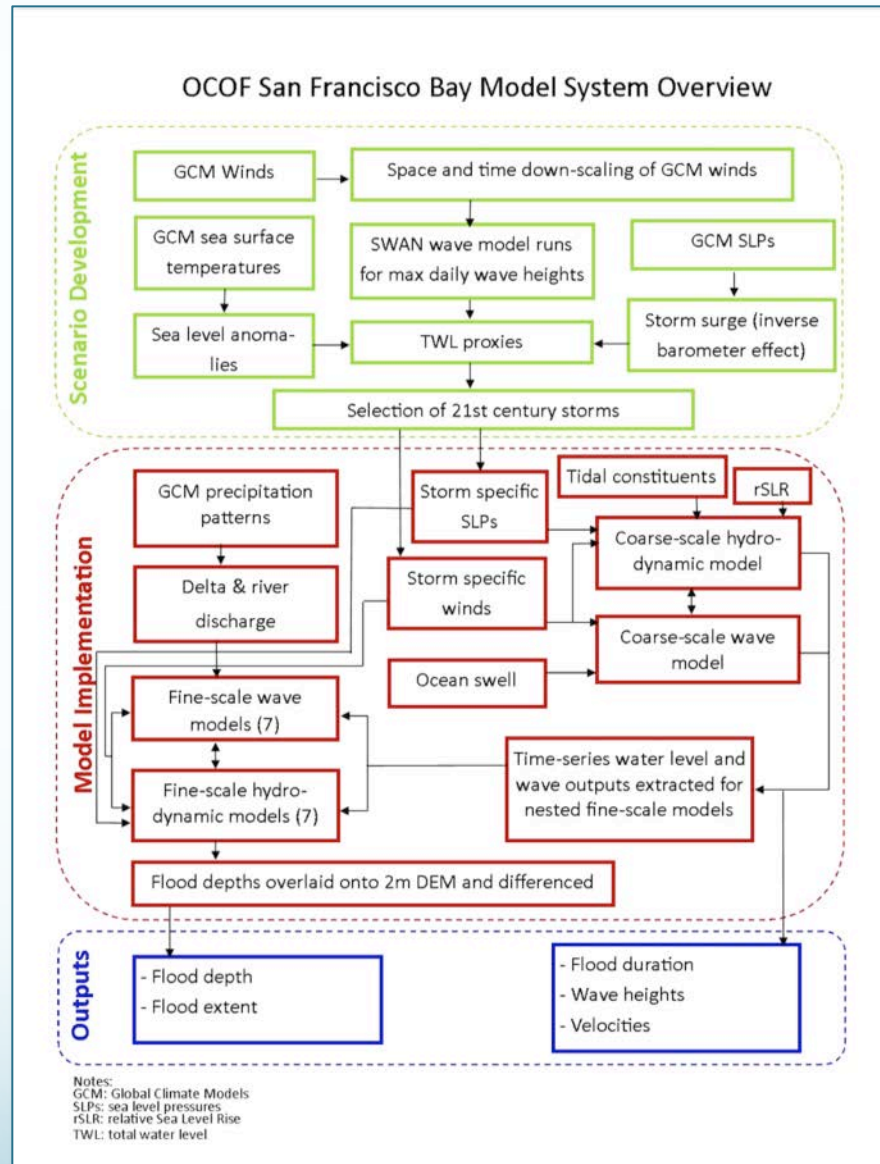


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Extra Slides

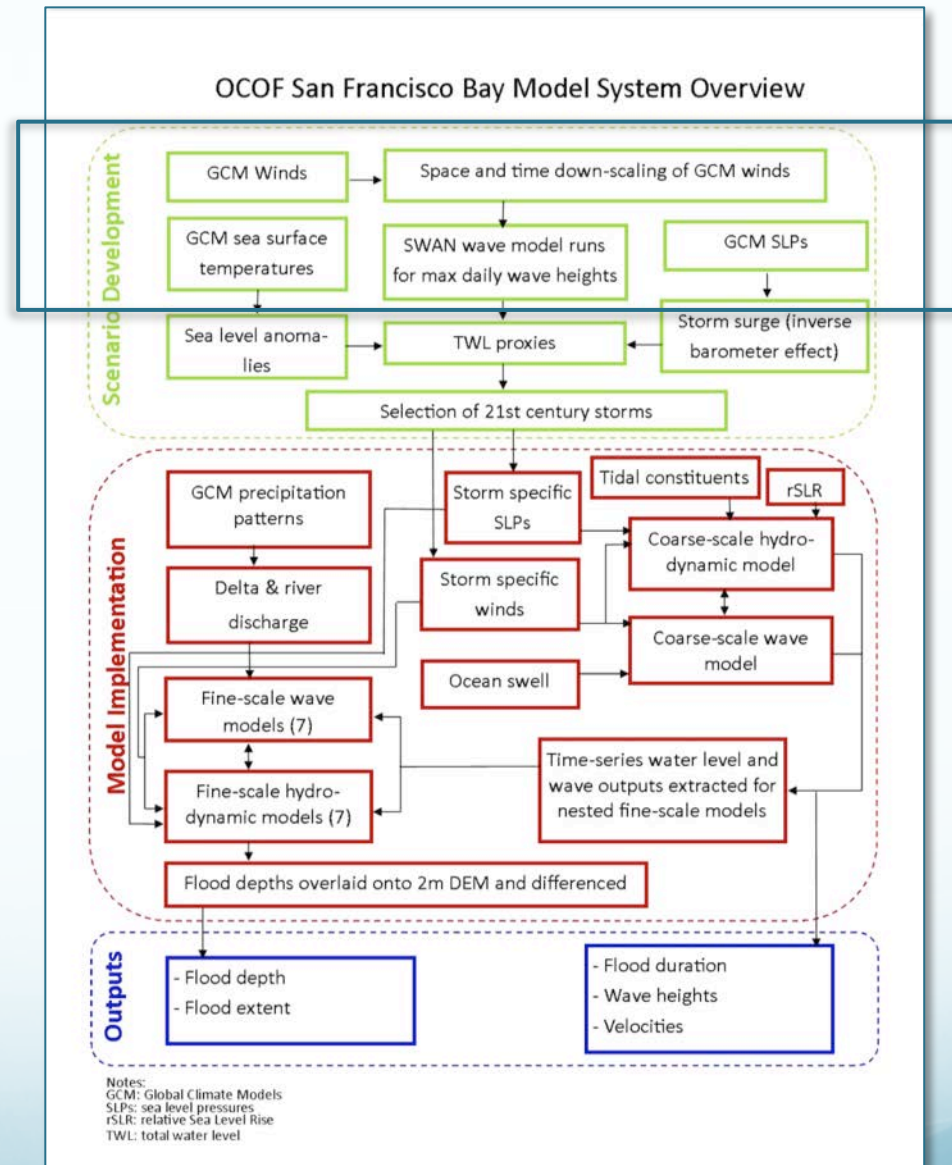
CoSMoS 2.0



CoSMoS 2.0

The DATA

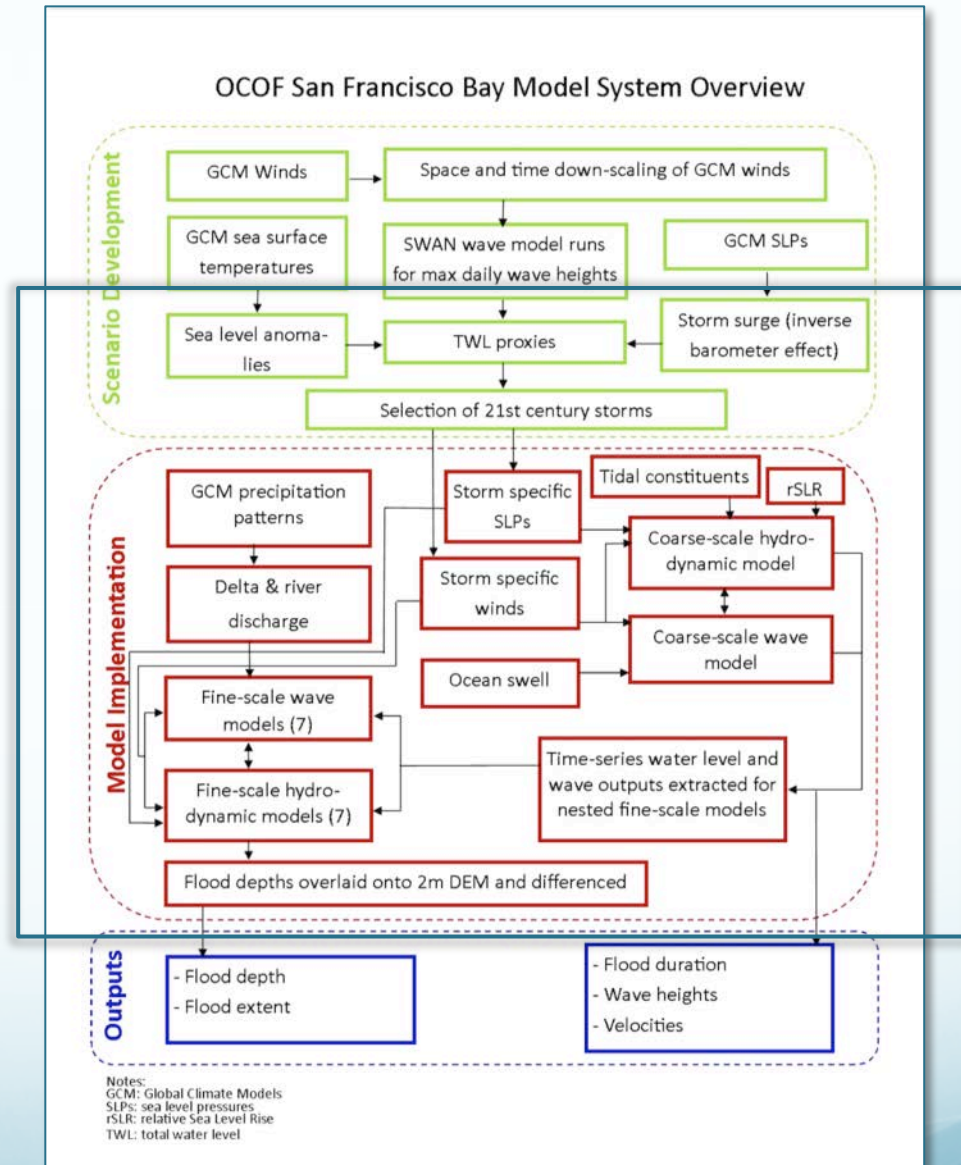
- Global Climate Models provide winds, sea surface temps, pressure



CoSMoS 2.0

The CODE

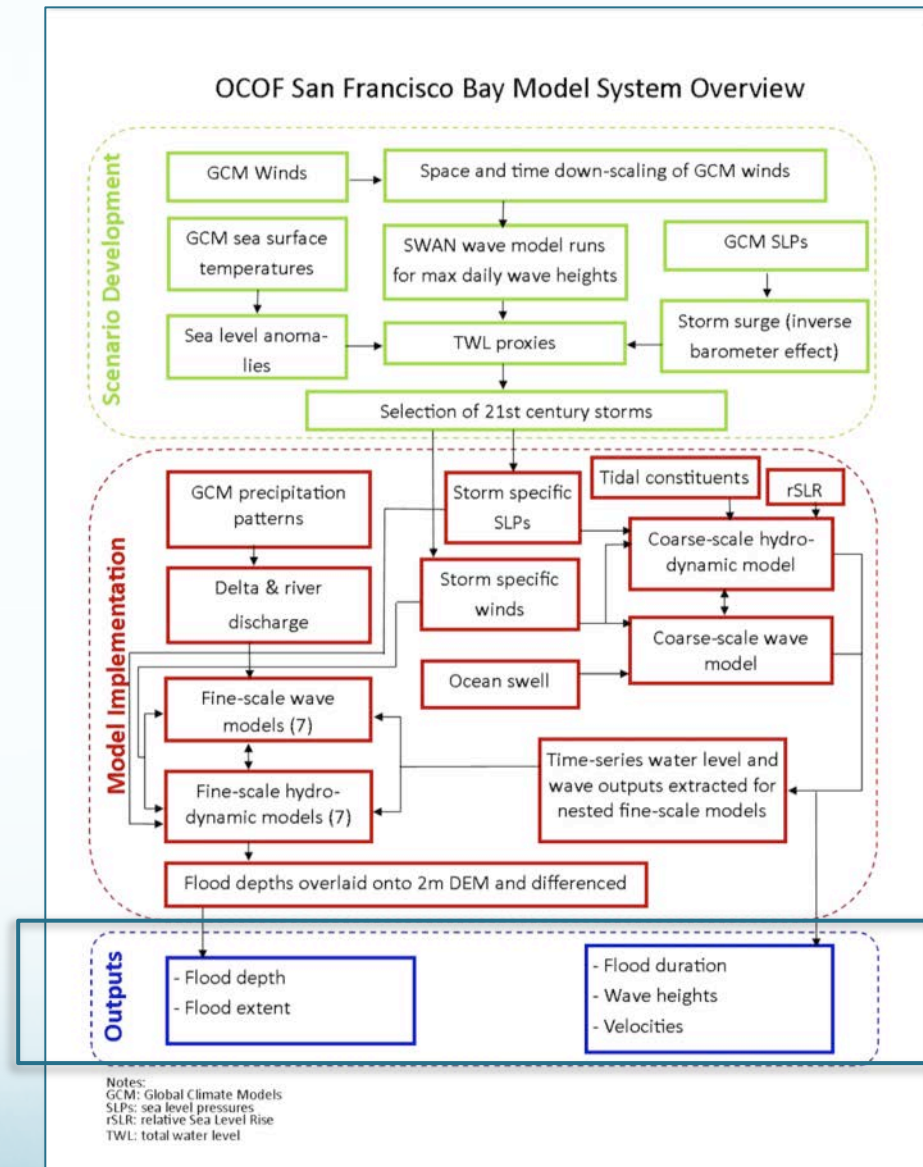
- Utilizes SWAN wave model to downscale waves and Xbeach to bring waves on shore
- Total Water Levels
 - SLR, tides, waves, SLA, storm surge, river discharge



CoSMoS 2.0

The OUTPUTS

- 40 SLR and storm scenarios, plus King Tide scenario for SF Bay using CoSMoS
- Flood depth, extent, duration
- Wave heights & velocities



BreZo & FloodRISE

- Dynamic model
- Overland flow model
- Sub-meter resolution
- Completed project for Newport Beach, includes validation data set



BreZo & CoSMoS

- Dynamic model
- Overland flow model
- Sub-meter resolution
- Completed project for Newport Beach, includes validation data set

Main Differences –

- DATA
 - Unstructured grid (triangular vs. rectangular)
- CODE
 - Different overland flow model (based on civil engineering)
- OUTPUT
 - Sub-meter resolution
 - Fine-scale model validation at Newport

BreZo & CoSMoS

- Dynamic model
- Overland flow model
- Sub-meter resolution
- Completed project for Newport Beach, includes validation data set

Previous collaboration between Brett, Timu & Patrick

- Gallien et al. (2013) Journal of Coastal Research 29(3): 642-656

Discussion of future collaboration

- CoSMoS provides total water levels to force BreZo