

Differentiation in non-Cartesian coordinates.

We have Cartesian coordinates $(x = x_1, y = x_2, z = x_3)$ and another coordinate system $Q = (q_1, q_2, q_3)$ so that

$$x_k = \chi_k(q_1, q_2, q_3), \quad k = 1, 2, 3.$$

Consider a point with Q coordinates $q_1 = c_1, q_2 = c_2, q_3 = c_3$ and the corresponding Cartesian coordinates $x_1 = \chi_1(c_1, c_2, c_3), x_2 = \chi_2(c_1, c_2, c_3), x_3 = \chi_3(c_1, c_2, c_3)$. The **Q -coordinate curves** through this point *in the Q coordinates* are $\vec{r}_1(t) = (c_1 + t, c_2, c_3), \vec{r}_2(t) = (c_1, c_2 + t, c_3), \vec{r}_3(t) = (c_1, c_2, c_3 + t)$. The same curves *in Cartesian coordinates* are

$$\vec{r}_1(t) = \langle \chi_1(c_1 + t, c_2, c_3), \chi_2(c_1 + t, c_2, c_3), \chi_3(c_1 + t, c_2, c_3) \rangle,$$

$$\vec{r}_2(t) = \langle \chi_1(c_1, c_2 + t, c_3), \chi_2(c_1, c_2 + t, c_3), \chi_3(c_1, c_2 + t, c_3) \rangle,$$

$$\vec{r}_3(t) = \langle \chi_1(c_1, c_2, c_3 + t), \chi_2(c_1, c_2, c_3 + t), \chi_3(c_1, c_2, c_3 + t) \rangle.$$

We have the corresponding unit vectors $\hat{q}_1, \hat{q}_2, \hat{q}_3$ in the direction of $\vec{r}_1'(0), \vec{r}_2'(0), \vec{r}_3'(0)$, respectively, and the numbers $h_k = \|\vec{r}_k'(0)\|, k = 1, 2, 3$. Note that, to compute the length of $\vec{r}_k'(0)$, we have to write \vec{r}_k in Cartesian coordinates.

We assume that the Q -system is orthogonal, that is, $\hat{q}_k \cdot \hat{q}_n = 0$ for $k \neq n$. Both cylindrical and spherical coordinates are orthogonal.

Coords $Q (q_1, q_2, q_3)$	h_1	h_2	h_3
Cylindrical (r, θ, z)	1	r	1
Spherical (r, θ, φ)	1	$r \sin \varphi$	r

If we have a scalar function f defined at different points in space, then the *values* of the function and of its gradient do not depend on the coordinate system, but the *representations* of the function and its gradient depend on the coordinate system. For example, if $f = x + yz = x_1 + x_2x_3$ in Cartesian coordinates and $q_1 = r, q_2 = \theta, q_3 = \varphi$ are the spherical coordinates, then $x_1 = r \cos \theta \sin \varphi, x_2 = r \sin \theta \sin \varphi, x_3 = r \cos \varphi$, and $f = r \cos \theta \sin \varphi + r^2 \sin \theta \sin \varphi \cos \varphi$. We can then compute partial derivatives f_{x_k} , which immediately give us the gradient in the Cartesian coordinates, but it is not at all clear how the partial derivative f_r, f_θ , and f_φ relate to the gradient of f in the spherical coordinates.

Consider a function with a given representation $f = f(q_1, q_2, q_3)$ in the Q coordinates and consider the point in space with Q coordinates $q_1 = c_1, q_2 = c_2, q_3 = c_3$. Since the Q coordinates are orthogonal, we have the expression for the gradient as

$$\nabla f(c_1, c_2, c_3) = (\nabla f(c_1, c_2, c_3) \cdot \hat{q}_1)\hat{q}_1 + (\nabla f(c_1, c_2, c_3) \cdot \hat{q}_2)\hat{q}_2 + (\nabla f(c_1, c_2, c_3) \cdot \hat{q}_3)\hat{q}_3.$$

We need to write $\nabla f(c_1, c_2, c_3) \cdot \hat{q}_k$ in terms of the partial derivatives of f with respect to its variables q_1, q_2, q_3 at the point (c_1, c_2, c_3) . To this end, consider the functions $g_k(t) = f(\vec{r}_k(t))$, $k = 1, 2, 3$. For example, $g_1(t) = f(c_1 + t, c_2, c_3)$. Then

$$g_1'(0) = \nabla f(c_1, c_2, c_3) \cdot \vec{r}_1'(0) = h_1 \nabla f(c_1, c_2, c_3) \cdot \hat{q}_1.$$

On the other hand, the special form of the vectors $\vec{r}_k(t)$, together with the definition of the partial derivative, implies that

$$g_k'(0) = \frac{\partial f(c_1, c_2, c_3)}{\partial q_k}.$$

For example,

$$g_1'(0) = \lim_{t \rightarrow 0} \frac{f(c_1 + t, c_2, c_3) - f(c_1, c_2, c_3)}{t} = \frac{\partial f(c_1 + t, c_2, c_3)}{\partial q_1}.$$

As a result, $h_k \nabla f(c_1, c_2, c_3) \cdot \hat{q}_k = \frac{\partial f(c_1, c_2, c_3)}{\partial q_k}$, and so

$$\nabla f = \frac{1}{h_1} \frac{\partial f}{\partial q_1} \hat{q}_1 + \frac{1}{h_2} \frac{\partial f}{\partial q_2} \hat{q}_2 + \frac{1}{h_3} \frac{\partial f}{\partial q_3} \hat{q}_3,$$

where $f = f(q_1, q_2, q_3)$ is the representation of the function in the Q coordinates.

For example, if the function f is originally defined in Cartesian coordinates by

$$f = x + yz$$

then

$$f = r \cos \theta \sin \varphi + r^2 \sin \theta \sin \varphi \cos \varphi = r \cos \theta \sin \varphi + \frac{r^2}{2} \sin \theta \sin 2\varphi,$$

and

$$\begin{aligned} \nabla f &= \frac{\partial f}{\partial r} \hat{r} + \frac{1}{r \sin \varphi} \frac{\partial f}{\partial \theta} \hat{\theta} + \frac{1}{r} \frac{\partial f}{\partial \varphi} \hat{\varphi} \\ &= (\cos \theta \sin \varphi + r \sin \theta \sin 2\varphi) \hat{r} + (-\sin \theta + r \cos \theta \cos \varphi) \hat{\theta} + (\cos \theta \cos \varphi + r \sin \theta \cos 2\varphi) \hat{\varphi}. \end{aligned}$$

Next, we derive the expression for the DIVERGENCE in Q coordinates. Recall that, to compute the divergence in the cartesian coordinates, we consider a family of shrinking cubes with faces parallel to the coordinate planes. The same approach works in any coordinates by considering rectangular boxes whose sides are parallel to the *local* basis vectors $\hat{q}_1, \hat{q}_2, \hat{q}_3$. Let P be a point with Q coordinates (c_1, c_2, c_3) , and, for sufficiently small $a > 0$, consider a rectangular box with vertices at the points with the Q coordinates $(c_1 \pm (a/2), c_2 \pm (a/2), c_3 \pm (a/2))$. The volume of this box is approximately $a^3 |\vec{r}'_1(0) \cdot (\vec{r}'_2(0) \times \vec{r}'_3(0))| = a^3 h_1 h_2 h_3$. Because the vectors \hat{q}_k are orthogonal, the vector \hat{q}_k is normal to two of the faces so that the area of each of those faces is approximately $a^2 h_m h_n$, where $k \neq m \neq n$. Consider a continuously differentiable vector field \vec{F} written in the Q coordinates as $\vec{F}(q_1, q_2, q_3) = F_1(q_1, q_2, q_3) \hat{q}_1 + F_2(q_1, q_2, q_3) \hat{q}_2 + F_3(q_1, q_2, q_3) \hat{q}_3$. Then the flux of this vector field through the pair of faces with the normal vector \hat{q}_1 is approximately

$$\begin{aligned} &a^2 \left(h_2(c_1 + (a/2), c_2, c_3) h_3(c_1 + (a/2), c_2, c_3) F_1(c_1 + (a/2), c_2, c_3) \right. \\ &\quad \left. - h_2(c_1 - (a/2), c_2, c_3) h_3(c_1 - (a/2), c_2, c_3) F_1(c_1 - (a/2), c_2, c_3) \right) \\ &\approx a^3 \frac{\partial(h_2 h_3 F_1)}{\partial q_1}, \end{aligned}$$

with the approximation getting better as $a \rightarrow 0$. Similar expressions hold for the fluxes across the other two pairs of faces. Summing up all the fluxes, dividing by the volume of the box, and passing to the limit $a \rightarrow 0$, we get the formula for the divergence of \vec{F} in Q coordinates:

$$\operatorname{div} \vec{F} = \frac{1}{h_1 h_2 h_3} \left(\frac{\partial(h_2 h_3 F_1)}{\partial q_1} + \frac{\partial(h_1 h_3 F_2)}{\partial q_2} + \frac{\partial(h_1 h_2 F_3)}{\partial q_3} \right).$$

In particular, in cylindrical coordinates,

$$\operatorname{div} \vec{F} = \frac{1}{r} \left(\frac{\partial(r F_1)}{\partial r} + \frac{\partial F_2}{\partial \theta} + \frac{\partial(r F_3)}{\partial z} \right);$$

in spherical coordinates,

$$\operatorname{div} \vec{F} = \frac{1}{r^2 \sin \varphi} \left(\frac{\partial(r^2 \sin \varphi F_1)}{\partial r} + \frac{\partial(r F_2)}{\partial \theta} + \frac{\partial(r \sin \varphi F_3)}{\partial \varphi} \right).$$

Recall that the Laplacian $\nabla^2 f$ of a scalar field f is defined in every coordinate system as $\nabla^2 f = \operatorname{div}(\operatorname{grad} f)$. Let $f = f(q_1, q_2, q_3)$ be a scalar field defined in an orthogonal coordinate system Q . The

$$\nabla^2 f = \frac{1}{h_1 h_2 h_3} \left(\frac{\partial}{\partial q_1} \left(\frac{h_2 h_3}{h_1} \frac{\partial f}{\partial q_1} \right) + \frac{\partial}{\partial q_2} \left(\frac{h_1 h_3}{h_2} \frac{\partial f}{\partial q_2} \right) + \frac{\partial}{\partial q_3} \left(\frac{h_1 h_2}{h_3} \frac{\partial f}{\partial q_3} \right) \right).$$

In particular, in cylindrical coordinates,

$$\nabla^2 f = \frac{1}{r} \frac{\partial}{\partial r} \left(r \frac{\partial f}{\partial r} \right) + \frac{1}{r^2} \frac{\partial^2 f}{\partial \theta^2} + \frac{\partial^2 f}{\partial z^2};$$

in spherical coordinates,

$$\nabla^2 f = \frac{1}{r^2} \left(\frac{\partial}{\partial r} r^2 \frac{\partial f}{\partial r} \right) + \frac{1}{r^2 \sin^2 \varphi} \frac{\partial^2 f}{\partial \theta^2} + \frac{1}{r^2 \sin \varphi} \frac{\partial}{\partial \varphi} \left(\sin \varphi \frac{\partial f}{\partial \varphi} \right).$$

Next, we derive the formula for the CURL. Consider a continuously differentiable vector field \vec{F} written in the Q coordinates as $\vec{F}(q_1, q_2, q_3) = F_1(q_1, q_2, q_3) \hat{q}_1 + F_2(q_1, q_2, q_3) \hat{q}_2 + F_3(q_1, q_2, q_3) \hat{q}_3$. Let

us compute $\text{curl}\vec{F}(P) \cdot \hat{q}_1$, where the point P has Q -coordinates (c_1, c_2, c_3) . For a sufficiently small $a > 0$, consider a rectangle spanned by the vectors $a\vec{r}_k(0)$, $k = 2, 3$, so that P is at the center of the rectangle. The vertices of the rectangle have the Q coordinates $(c_1, c_2 \pm (a/2), c_3 \pm (a/2))$ and the area of this rectangle is approximately $a^2 h_2 h_3$. The line integral of \vec{F} along the two sides parallel to \hat{q}_2 is approximately

$$\begin{aligned} & a \left(h_2(c_1, c_2, c_3 - (a/2)) F_2(c_1, c_2, c_3 - (a/2)) \right. \\ & \quad \left. - h_2(c_1, c_2, c_3 + (a/2)) F_2(c_1, c_2, c_3 + (a/2)) \right) \\ & \approx -a^2 \frac{\partial(h_2 F_2)}{\partial q_3}, \end{aligned}$$

with the quality of approximation improving as $a \rightarrow 0$. The line integral over the remaining two sides is approximately $a^2 \partial(h_3 F_3) / \partial q_2$. Dividing by the area of the rectangle and passing to the limit $a \rightarrow 0$, we find that

$$\text{curl}\vec{F}(P) \cdot \hat{q}_1 = \frac{1}{h_1 h_2 h_3} \left(\frac{\partial(h_3 F_3)}{\partial q_2} - \frac{\partial(h_2 F_2)}{\partial q_3} \right) h_1$$

The other two components, $\text{curl}\vec{F}(P) \cdot \hat{q}_2$ and $\text{curl}\vec{F} \cdot \hat{q}_3$ are computed similarly. As a result,

$$\text{curl}\vec{F} = \frac{1}{h_1 h_2 h_3} \begin{vmatrix} h_1 \hat{q}_1 & h_2 \hat{q}_2 & h_3 \hat{q}_3 \\ \frac{\partial}{\partial q_1} & \frac{\partial}{\partial q_2} & \frac{\partial}{\partial q_3} \\ h_1 F_1 & h_2 F_2 & h_3 F_3 \end{vmatrix}.$$