$\mathbf{MATH}\ \mathbf{445}$

MOTION IN AN ATTRACTING INVERSE-SQUARE CENTRAL FIELD

The setting: the three-dimensional space with an attracting point object (mass or charge) placed at the origin of a coordinate system.

Equation of motion:

$$\boldsymbol{r}''(t) = -\frac{c}{r^3}\boldsymbol{r},$$

c > 0 is a constant, \boldsymbol{r} is the position vector, $r = \|\boldsymbol{r}\|$.

The goal: To show that the trajectories are conic sections (ellipse, hyperbola, or parabola)

Step 1: trajectories are in the same plane.

We note that

$$\frac{d}{dt}(\boldsymbol{r}(t) \times \boldsymbol{r}'(t)) = \boldsymbol{r}'(t) \times \boldsymbol{r}'(t) + \boldsymbol{r}(t) \times \boldsymbol{r}''(t) = \boldsymbol{0} - \frac{c}{r^3}\boldsymbol{r}(t) \times \boldsymbol{r}(t) = \boldsymbol{0}.$$

Therefore

$$\boldsymbol{r}(t) \times \boldsymbol{r}'(t) = \boldsymbol{r}(0) \times \boldsymbol{r}'(0) = \boldsymbol{h},$$

a constant vector, determined by the initial conditions.

Thus $\mathbf{r}(t)$ is perpendicular to \mathbf{h} for all $t \ge 0$, meaning that the motion is in the plane that passes through the origin and has \mathbf{h} as the normal vector.

Step 2: an alternative representation of h. Denote by $\hat{r}(t)$ the vector r(t)/r(t), the unit vector in the direction of r(t). Note that, in the central field, you are never hitting the origin, so $\hat{r}(t)$ is always defined.

Then the claim is that

$$\boldsymbol{h} = r^2(t)\hat{\boldsymbol{r}}(t) \times \hat{\boldsymbol{r}}'(t)$$

for all $t \ge 0$. Indeed,

$$\hat{\boldsymbol{r}}'(t) = \frac{d}{dt} \left(\frac{\boldsymbol{r}(t)}{r(t)} \right) = \frac{\boldsymbol{r}'(t)}{r(t)} - \frac{r'(t)\,\boldsymbol{r}(t)}{r^2(t)},$$

and therefore

$$\hat{\boldsymbol{r}}(t) \times \hat{\boldsymbol{r}}'(t) = \frac{\hat{\boldsymbol{r}}(t) \times \boldsymbol{r}'(t)}{r(t)} - \frac{r'(t)\,\hat{\boldsymbol{r}}(t) \times \boldsymbol{r}(t)}{r^2(t)} = \frac{\hat{\boldsymbol{r}}(t) \times \boldsymbol{r}'(t)}{r(t)} = \frac{\boldsymbol{r}(t) \times \boldsymbol{r}'(t)}{r^2(t)} = \frac{\boldsymbol{h}}{r^2(t)}$$

Step 3: an expression for $(\mathbf{r}(t) \times \mathbf{h})'$.

First note that since h is a constant vector,

$$(\mathbf{r}'(t) \times \mathbf{h})' = \mathbf{r}''(t) \times \mathbf{h}$$

Next, we use the equality

$$\mathbf{r}''(t) = -\frac{c}{r^2(t)}\hat{\mathbf{r}}(t),$$

from the equation of motion, as well as the equality

$$\boldsymbol{h} = r^2(t)\boldsymbol{\hat{r}}(t) \times \boldsymbol{\hat{r}}'(t)$$

from the previous step, and the equality

$$\boldsymbol{a} \times (\boldsymbol{b} \times \boldsymbol{c}) = (\boldsymbol{a} \cdot \boldsymbol{c})\boldsymbol{b} - (\boldsymbol{a} \cdot \boldsymbol{b})\boldsymbol{c}$$

which is a general property of the cross product. Then

$$(\mathbf{r}'(t) \times \mathbf{h})' = \mathbf{r}''(t) \times \mathbf{h} = -\frac{c}{r^2(t)} \hat{\mathbf{r}}(t) \times \left(r^2(t) \hat{\mathbf{r}}(t) \times \hat{\mathbf{r}}'(t)\right)$$

$$= -c\hat{\boldsymbol{r}}(t) \times \left(\hat{\boldsymbol{r}}(t) \times \hat{\boldsymbol{r}}'(t)\right) = -c(\hat{\boldsymbol{r}}(t) \cdot \hat{\boldsymbol{r}}'(t))\hat{\boldsymbol{r}}(t) + c(\hat{\boldsymbol{r}}(t) \cdot \hat{\boldsymbol{r}}(t))\hat{\boldsymbol{r}}'(t).$$

Finally, we use the remarkable fact that

$$0 = \frac{d}{dt} 1 = \frac{d}{dt} \|\hat{\boldsymbol{r}}(t)\|^2 = \frac{d}{dt} (\hat{\boldsymbol{r}}(t) \cdot \hat{\boldsymbol{r}}(t)) = 2\hat{\boldsymbol{r}}(t) \cdot \hat{\boldsymbol{r}}'(t)$$

that is

$$\hat{\boldsymbol{r}}(t)\cdot\hat{\boldsymbol{r}}'(t)=0.$$

As a result,

$$(\mathbf{r}'(t) \times \mathbf{h})' = c(\hat{\mathbf{r}}(t) \cdot \hat{\mathbf{r}}(t))\hat{\mathbf{r}}'(t) = c\,\hat{\mathbf{r}}'(t)$$

or

 $(\mathbf{r}'(t) \times \mathbf{h}) = \mathbf{b} + c\,\hat{\mathbf{r}}(t)$

where $\boldsymbol{b} = (\boldsymbol{r}'(0) \times \boldsymbol{h}) - \hat{\boldsymbol{r}}(0)$ is a constant vector determined by the initial conditions.

Step 4: selecting the vectors h and b: Note that b is in the plane spanned by r(0) and r'(0), and is therefore perpendicular to h. Therefore we can choose our coordinate system so that $b = b \hat{i}$ and $h = h \hat{k}$. With this coordinate system, the motion will take place in the (x, y) plane.

Step 5: two ways to write $r(t) \cdot (r'(t) \times h)$

On the one hand, using the properties of the triple scalar product and the results of the first step,

$$\boldsymbol{r}(t) \cdot (\boldsymbol{r}'(t) \times h) = (\boldsymbol{r}(t) \times \boldsymbol{r}'(t)) \cdot \boldsymbol{h}) = \boldsymbol{h} \times \boldsymbol{h} = \|\boldsymbol{h}\|^2 = h^2.$$

On the other hand, from the previous step,

$$\boldsymbol{r}(t) \cdot (\boldsymbol{r}'(t) \times \boldsymbol{h}) = \boldsymbol{r}(t) \cdot \boldsymbol{b} + c\boldsymbol{r}(t) \cdot \hat{\boldsymbol{r}}(t) = br(t)\cos\theta(t) + cr(t) = r(t)(b\cos\theta + c),$$

where $b = \|\boldsymbol{b}\|$ and θ is the angle between \boldsymbol{r} and $\boldsymbol{b} = \hat{\boldsymbol{i}}$ (the polar angle)

Step 6: we are done:

$$r(t) = \frac{h^2}{c + b\cos\theta(t)}$$

or, with $A = h^2/c$, $\varepsilon = b/c$, and omitting the time,

$$r = \frac{A}{1 + \varepsilon \, \cos \theta}$$

which is the equation of a conic section in the polar coordinates:

- circle if $\varepsilon = 0$
- ellipse if $\varepsilon \in (0, 1)$
- parabola if $\varepsilon = 1$
- hyperbola if $\varepsilon > 1$