## **USC**Dornsife

Dana and David Dornsife College of Letters, Arts and Sciences

## Mellon Foundation

# **USC** Libraries

USC Sidney Harman Academy for Polymathic Study

#### Organizers:

Mats Borges, Project Coordinator, USC Ahmanson Lab
Amy Braden, Director of Programs, USC Mellon
Humanities in a Digital World
Lauren Dodds, Postdoctoral Researcher, USC Mellon
Humanities in a Digital World
Curtis Fletcher, Director, USC Ahmanson Lab
Sean Fraga, Assistant Professor (Teaching) of
Environmental Studies and History, USC

## ITCH: Immersive Technologies and Cultural Heritage



Friday & Saturday September 20 & 21, 2024 Leavey Library LVL 301

Co-sponsored by the USC Mellon Humanities in a Digital World and the Ahmanson Lab

### FRIDAY, SEPTEMBER 20, 2024

### SATURDAY, SEPTEMBER 21, 2024

9:00am	Coffee & Pastries	9:30am	Coffee & Pastries
9:30am 10:00am	Welcome Remarks  Rita Lucarelli, University of California, Berkeley Elaine Sullivan, University of California, Santa Cruz Project: Recontextualizing Egypt's Ancient Material Heritage: The "Return to the Tomb" Project	10:00am	Harper Tooch, Washington University, St. Louis Sarah Swanz, Washington University, St. Louis Project: Facilitating Access to Hidden Collections with 3D Models Session Leaders: Sibyl Wickersheimer & Lynn Dodd
11:00am	Session Leaders: Bryan Kraemer & Wendy Fok  Elaine Lai, Stanford University Aftab Hafeez, Google Project: Playing with Time: Great Perfection History in Virtual Reality Session Leaders: Lori Meeks & Mats Borges	11:00am 11:45am	Doug Daniels, University of California, Los Angeles Bianca Badajos, University of California, Los Angeles Kelly Nguyen, University of California, Los Angeles Project: Using 3D Data to Document and Exhibit Cultural Heritage Session Leaders: Ann Tran & Deb Holmes-Wong
11:45am	Demos   Return to the Tomb & Playing With Time	11:45am	Demos   Facilitating Access to Hidden Collections & Using 3D Data
12:45pm	Lunch	12:45pm	Lunch
2:00pm	Zack Lischer-Katz, University of Arizona Rashida Braggs, Williams College Bryan Carter, University of Arizona Project: Exploring Volumetric Video Capture for Humanities Scholarship and Pedagogy Session Leaders: Svetlana Ushakova & Sebastian De Cesare	2:00pm	Edgar Allan Lara Paredes, Museo Virtual Anáhuac Carlos Francisco López Ramírez, Museo Virtual Anáhuac Jesús Gerardo Medina Sánchez, Museo Virtual Anáhuac Project: Digital Innovation for the Historical Reconstruction of the Basin of Mexico Session Leaders: Natalia Pérez & Will Young
3:00pm	Elizabeth Lee, CyArk John Ristevski, CyArk Project: Tapestry: Enhancing Engagement with Cultural Heritage through Multivocal Spatial Storytelling Session Leaders: Eric Heller & Carsten Becker	3:00pm	Cindy Nguyen, University of California, Los Angeles Tom Chandler, Monash University Project: "Slow Viewing" and Collective Meaning Making in Virtual Angkor: A Workshop and Discussion on Virtual Reality Design and Teaching Session Leaders: Sonya Lee & Francesca Albrezzi
3:45pm	Demos   Exploring Volumetric Video Capture & Tapestry	3:45pm	Demos   Basin of Mexico & Virtual Angkor
		4:45pm	Closing Discussion